

PHILOSOPHY

Novi Parks sponsored leagues and activities are formed and operated on the principles of good sportsmanship, fair play, courtesy to others, healthy activity and other policies pertaining to all-around community understanding and development.

DETAILS

- Matches are played as singles
- Divisions of up to eight players will play in a 7-week round robin format
- Players will be placed in divisions based on past standings and self-assigned USTA rating
- A can of three new tennis balls will be provided to every player to kick off the season
- Champion & runner up mementos will be awarded for each division

SCHEDULING

- Matches will be initially scheduled at Novi Middle School
- Players will be scheduled for one match each week (Mon-Fri at 6pm or 7:30pm)
- Flexible scheduling
 - o Players will reschedule their own matches due to inclement weather
 - o Court reservations for rescheduled matches can be made on Sign Up Genius
 - o Players can also reschedule matches on their own on other area courts
 - o If you have an issue attending a scheduled match (vacation, injury, etc.):
 - Notify your opponent prior to the scheduled match
 - Matches can be played ahead of time or after the player returns
 - Matches must be played prior to the designated end date of the season

GAMEPLAY

- Home players are responsible for supplying a new can of tennis balls for the match
- The first person to win two sets wins the match. In the event of a 1-1 set tie, a 7-point tiebreaker will substitute for the third set (see **7-point tiebreaker rule**)
- A set is won when the first person scores 6 games and wins by 2. In the event of a 6-6 tie, use the 7-point tiebreaker (see **7-point tiebreaker rule**)
- NO SUBSTITUTIONS. All matches are to be played by scheduled players

REPORTING MATCH SCORES

- Either player can report their match score
- The scheduling system will send emails containing links players will use to report scores
- Full match scores should be reported (ex. Player 'A' beat Player 'B' 6-3, 6-2, 0-0)
 - o If a third set was not played, enter the third set score as 0-0
 - o If a third set was played as a 7-point tiebreaker, enter the third set score as 1-0
- If there is an injury or forfeit, please report it to the league coordinator

FORFEITS

- Any player not on the court within 15 minutes of the scheduled match start time shall forfeit the match to his/her opponent (6-0, 6-0)
- If an injury occurs during the match and play cannot continue, the player who is not
 injured wins the match due to player retirement. If the injured player won any points,
 the points still count as part of the tiebreaker scenario.
- If a player quits or is injured at any time during the season (with proper notification to the league coordinator and opponents), such that matches are not made up, the unplayed matches shall be recorded as a 'bye' and not count towards the standings

TIME LIMIT

Unless mutually agreed upon, a match will last no more than two hours. The match will end after two hours at whatever score it is at, unless it is tied. If the time limit is approaching and the score is tied in a set, a 7-point tiebreaker will be played to break the tie. If the result of the tiebreaker makes the match 1-1, another 7-point tiebreaker will also be played. Both sides can mutually agree to start the tiebreaker in the second set earlier if there is a likely chance it will be a tie.

7-POINT TIEBREAKER RULE

If a set score reaches 6-6, a 7-point tiebreaker will be played. This is true for first or second set. In addition, after two sets where each player has won one set, a 7-point tiebreaker shall be used as the third deciding set.

- A player who first wins seven points shall win the game provided she/he leads by a margin of two points (win by two).
- Numerical scoring shall be used throughout the tiebreaker.
- The player whose turn it is to serve shall be the server for the first point, which is delivered from the deuce court. The opponent shall be the server for the second and third points (delivered from the ad court, then deuce court), and thereafter each player shall serve alternately for two consecutive points until the winner of the game has been decided.
- Players shall change ends after every six points and at the conclusion of the tiebreaker.
- The player who served first in the set that ended in a tiebreaker shall receive service in the first game of the following set.

DIVISION CHAMPIONS

- A minimum of five matches must be played to be considered a division champion
- The player who wins the most matches in the season shall win their division
- If an unequal number of matches comes into play because of 'byes', a win/loss
 percentage based on number of sets played will be used
- Head-to-head tiebreaker will be used for those tied in the standings

SPORTSMANSHIP

Please keep in mind that the purpose of this organization is to provide a safe and enjoyable experience for each player, while furthering sportsmanship and understanding of the game.